

Rule Revisions (Effective April 2, 2020)

- 1002 – add Division A for U20 and U21 teams
- 1003(d) – language change
- 1004 – new rule authorizing Fact Sheets
- 3001 – add majority plus one rule for U8 teams
- 3005 – new rule for playing up and add U17 and up can play on U20-21 teams
- 5004 – complete rewrite
- 6010 – removing requirement for refs to send in passes
- 7003(b) – removing fine for ref evals
- 9003 – expanding SJ Cup to U15

1002. Age Divisions.

Competition shall be divided into Age Divisions. Each Age Division shall be comprised of players who are, before the 1st day of January of the Spring seasonal year, as follows:

Division A	under 21 years of age (U21-U20)
Division I	under 19 years of age (U19-U17)
Division II	under 16 years of age (U16-U15)
Division III	under 14 years of age (U14-U13)
Division IV	under 12 years of age (U12-U11)
Division V	under 10 years of age (U10-U8)

A description of the travel team age divisions is available on the US Soccer website at: www.ussoccer.com.

1003(d) – change reference from “North National Division” to “Flight 4”

1004. Fact Sheet. (“New Rule”)

The league may promulgate Fact Sheets to serve as rule summaries or league policies to facilitate league play.

3001. Carding and Registration. (“New Rule”)

f. All U8 teams are subject to the “majority plus one” rule. A majority of the team, plus one, must be age appropriate. For example, on rosters of 13 or 14 players, 8 players must be age appropriate. On rosters of 11 or 12 players, 7 players must be age appropriate. On rosters of 9 or 10 players, 6 players must be age appropriate. The “majority plus one” rule must be satisfied at all times on the applicable seasonal event roster.

3005. Playing Up. (“New Rule”)

- a. U7 players may play up on a U8 team, but may not play on a U9 or higher team.
- b. U8 to U14 players may play up a maximum of two years (U8 on a U9 or U10 team; U9 on a U10 or U11 team, etc.)
- c. U15 and older players may play up on any older Div. 1 or 2 team.
- d. U17 and older players may play up on any Div. A team.

5004. Player Add, Transfer or Release. (“Major Revision”)

- a. Adding New Players.
 1. New Players” are players that are not or were not carded to a team playing in SJSL during the current seasonal year.
 2. All new players must complete and follow the instructions to be carded on the applicable, league authorized state and/or regional youth soccer association website.
 3. To add a new player to the team roster for a league sponsored event, follow the SJSL Player Movement Procedures posted on the league website.
 4. Any new player added after the scheduled date for Round 8 of the current SJSL Playing Season, or any other date as set by the League Registrar, will be ineligible to play in the remaining league games for that season. This rule does not apply to guest players under Rule 5005, or tournament or other competitive play.
- b. Adding Transfer Players.
 1. “Transfer Players” are players that are or were carded to another team playing in SJSL during the current seasonal year.
 2. Within Club Transfers.
 - a. All within club transfer players must follow the instructions to be transferred on the applicable, league authorized state and/or regional youth soccer association website.
 - b. To add a new player to the team roster for a league sponsored event, follow the SJSL Player Movement Procedures posted on the league website.
 - c. Players transferring from one team to another team within the same club during the seasonal year are not required to sit out prior to being eligible to play for the new team.
 3. Club to Club Transfers.
 - a. All club to club transfer players must follow the instructions to be transferred on the applicable, league authorized state and/or regional youth soccer association website.

b. The player must be released from the original club before he/she may be added to the new club.

c. To add a transfer player to the team roster for a league sponsored event, follow the SJSL Player Movement Procedures posted on the league website.

d. U11 or above players transferring from one club to another club within the seasonal year are required to sit out 3 games prior to being eligible to play for the new club, UNLESS the releasing team consents to waive the sit down period following the procedure established by the League Registrar.

e. U10 and below players are not required to sit out 3 games prior to being eligible to play.

4. Any transfer player added after the scheduled date for Round 8 of the current SJSL Playing Season, or any other date as set by the League Registrar, will be ineligible to play in the remaining league games for that season. This rule does not apply to guest players under Rule 5005, or tournament or other competitive play.

c. Releasing Players.

1. Players who will not be participating in any event for your team and/or club should be released following the instructions on the applicable, league authorized state and/or regional youth soccer association website.

2. To release a player from the team roster for a league sponsored event, follow the SJSL Player Movement Procedures posted on the league website.

d. Once a player is rostered to a team, they are bound to that team for the entire seasonal year unless they are released or transferred.

e. Players who change teams without first properly completing the required steps in subsection (a) may be sanctioned. Such discipline may include a fine and/or suspension. Players are not authorized to play for their new team until the appropriate approval is received by the League Registrar.

f. All player movements are subject to the discretion of the League Registrar. Both player additions and releases may be denied, and are not authorized until approved by the league.

6010. Referees.

d. Referees are directed to send the completed game day rosters ~~and passes of players and/or coaches sent off the field, as well as challenged player's passes~~ to the South Jersey Soccer League Rules Compliance Officer or designated league official within twenty-four (24) hours of completion of the game. The completed game day

roster shall include a concise explanation of the reason why players and/or coaches were **carded and/or** sent off the field by the referee.

7003. Game Related Fines.

(b) Reporting Scores/Ref Evals.

Any team or club not reporting game results by 12:00 noon the following day shall be fined as follows: no fine for the first offense, \$25.00 for the second offense and \$50 for each additional offense during that season. In addition, if an 11v11 team fails to report their scores four (4) or more times during the season, it will also forfeit three (3) points in the standings. ~~Any team or club not completing the referee evaluation surveys by 12:00 noon the day after the game is played shall be fined \$25 for each occurrence.~~

9003. Teams.

b. The SJ Cup is only open in the U10 to U**15** age brackets.